Invitation to COMPSCI 389

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Prescription

A continuation of COMPSCI 289.

An overview of research methods and techniques used across the discipline of Computer Science, including formal proof techniques and empirical methods that involve quantitative and/or qualitative data.

Students will be expected to apply the research methods in a collaborative research project.

Research

is fun and exciting when you come up with good ideas, when experiments/proofs work, when you get some nice results, when you have time to think at your own pace ...

But ... much of the time in research is dedicated to other things you need to do: writing grants, debugging code, trying to figure out what went wrong in the last experiment or proof, coping with low productivity (90% of theoretical work goes to rubbish bin) ...

All of this with chronic lack of time.

Assessment

- 1. Research Proposal 15%
- 2. Peer Review of Research Proposals 15%
- 3. Test 20%
- 4. Research Final Report 20%
- 5. Report on collaborative process 10%
- 6. Research Presentation 10%
- 7. Research Poster 10%

Approach

Train in, Be curious, Collaborate

Students will be involved in choosing or modifying

- the research methods to be presented
- areas and projects to work on
- collaborators
- distribution of tasks in teams
- extra topics, like
 - 1. how to choose a problem
 - 2. how to write a research paper
 - 3. how to generate ideas
 - 4. how to give a good talk
 - 5. how to do a project management
 - 6. truth and "fake news"
 - 7. how to cope with failure
 - 8. cheating and other ethical issues
- even . . . parts of assessment

Join and have fun!